

DEEP RUN INTRAMURAL SOCCER

MINOR A DIVISION

2005 RULES & REGULATIONS

1ST HALF OF THE SEASON

- ⚡ **TEAMS PLAY 4 V 4** DIVIDING THE TEAM IN HALF USING BOTH HALVES OF THE FIELD AGAINST A COMMON OPPONENT
- ⚡ FOUR EQUAL 12-MINUTE QUARTERS. (WEEK 1, 2, 3, & 4)
- ⚡ BALLS OUT OF PLAY ARE THROWN IN FROM THE TOUCHLINE
- ⚡ FRIENDLY GOAL LINE – BALLS ARE PLAYED IN WITH FEET 3YDS FROM THE GOAL LINE
- ⚡ PLAYERS MUST ROTATE POSITIONS (CLOCKWISE) EVERY (3) MINUTES

2ND HALF OF THE SEASON

- ⚡ **TEAMS PLAY 8 V 8**
- ⚡ TWO 25 MINUTE HALF'S (WEEK 5, 6, 7, & 8)
- ⚡ BALLS ARE THROWN IN FROM THE TOUCHLINE. CORNER KICKS ARE TAKEN
- ⚡ 5-MINUTE HALFTIME
- ⚡ THE SEASON ENDS WITH THE INTRAMURAL CUP TOURNAMENT

DIVISION REQUIREMENTS

- ⚡ COACHES MONITOR THE SAFETY OF THE GAME
- ⚡ COACHES SHALL FOLLOW THE PLAYER DEVELOPMENT CURRICULUM.
- ⚡ COACHES SHALL FOLLOW THE DRVSA INTRAMURAL RULES & REGULATIONS.
- ⚡ COACHING POSITION SHALL BE ON THE SIDELINE NOT THE FIELD OF PLAY. (SMALL SIDED ONLY)
- ⚡ COACHES SHALL APPOINT A REFEREE IF NEEDED.
- ⚡ **THE MINOR A DIVISION IS A PLAYER DEVELOPMENT DIVISION. ALL PLAYERS MUST EXPERIENCE EQUAL PLAYING TIME & ALL POSITIONS ON THE FIELD.**