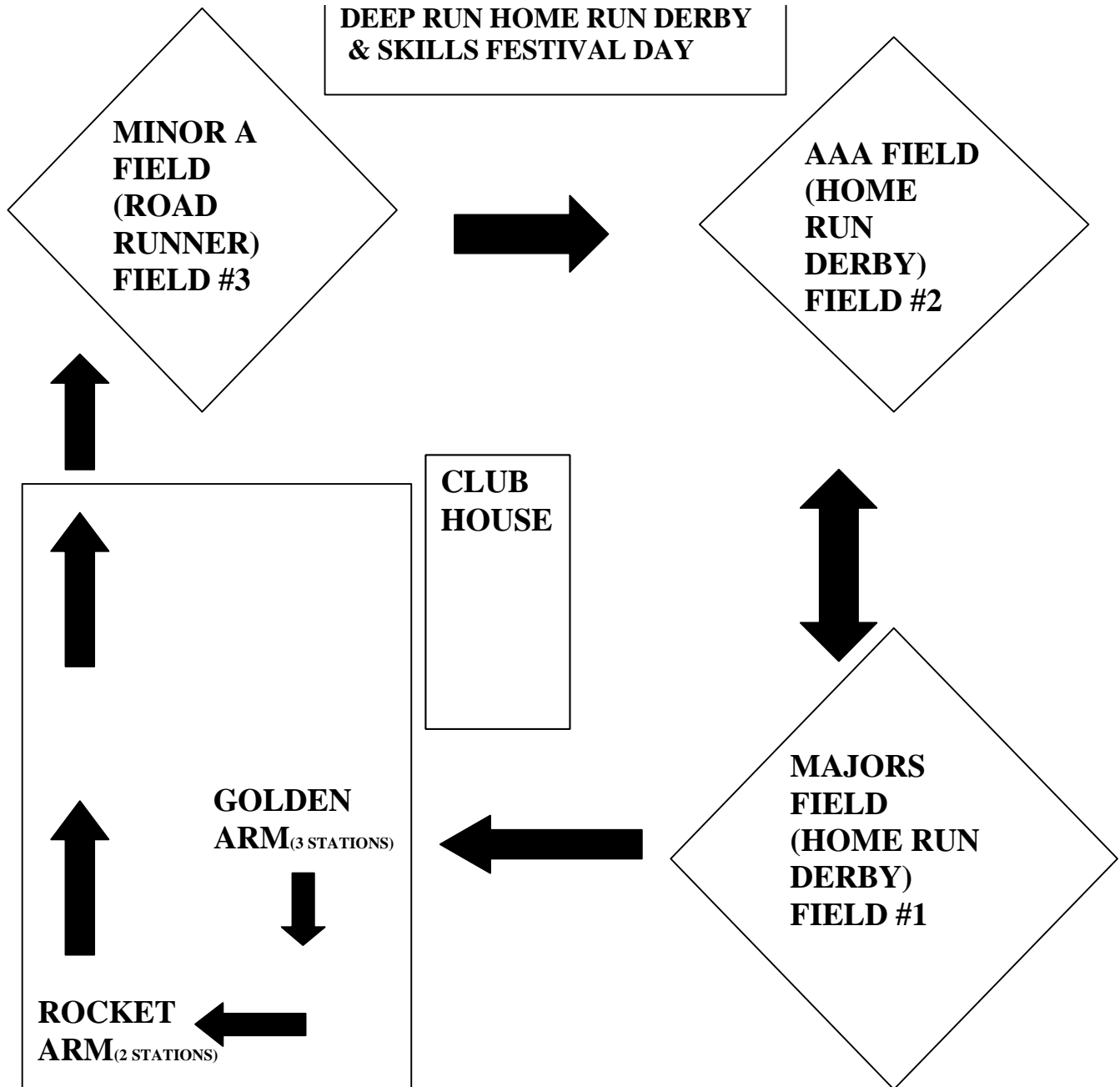


**DEEP RUN HOME RUN DERBY
& SKILLS FESTIVAL DAY**



MANAGERS: YOUR TEAM WILL BE SENT OUT TO A SKILLS STATION FROM THE SIGN-IN TABLE NEAR THE PAVILLION. PLEASE PROCEED THROUGH THE SKILLS IN A CLOCKWISE DIRECTION AS ILLUSTRATED BY THE ARROWS ABOVE.

HOM RUN DERBY: THERE ARE TWO LOCATIONS FOR HOME RUN DERBY CHOOSE ONE AS YOU COME AROUND. KEEP SCORE ON YOUR CARD AS WELL AS THE PHILLIES CARD FOR THE HOME RUN DERBY. COACHES SHOULD BRING FIELD BALLS ALONG WITH SOME TEAM MEMBERS IF NECESSARY. EACH PLAYER WILL GET 10 GOOD PITCHES ONLY.

GOLDEN ARM: CHOOSE A THROWING STATION FOR YOUR TEAM, 5 THROWS PER PLAYER. SCORE THE TOTAL OF ALL 5 THROWS. EACH ONE IN IS THREE POINTS. HIT THE BOARD IN THE AIR 2 PT.S , OR ON A BOUNCE 1 PT.

ROCKET ARM: CHOOSE A THROWING STATION FOR YOUR TEAM, 3 THROWS PER PLAYER. SCORE THE LONGEST THROW. ROUND DOWN TO THE NEAREST FOOT. WHERE IT STRIKES THE GROUND- NOT WHERE IT STOPS.

ROAD RUNNER: BEST TIME AROUND THE BASES. EACH PLAYER GETS ONE TURN. USE STOP WATCH TO GET EXACT TIME. MARK ON SCORE CARD.

REMEMBER KEEP MOVING AND HAVE FUN. WHEN YOU ARE DONE ,PLEASE BRING YOUR TEAM TO THE PAVILION NEAR THE CLUB HOUSE. LOOK TO HAND IN YOUR TEAM SCORE CARD. TEAMS WILL RECEIVE THEIR PARTICIPATION AWARDS, PICTURES AND RIBBONS FOR OUR TOP PERFORMING IN THE SKILLS COMPETITION TODAY. (Player evaluations and team equipment also need to be handed in today)