

## **Deep Run Connie Mack Organizational Guidelines**

### Mission Statement

Deep Run Connie Mack Baseball is a volunteer organization focused on developing character, sportsmanship, leadership, and life skills of our youth through team competition in a safe and positive environment.

### Coach Selection

- Head coaches must be approved by the Connie Mack Commissioner and the Deep Run Board.
- All coaches must complete the necessary steps to achieve compliance with all PA state child safety regulations.
- New coaches are required to attend Positive Coaching Alliance training. Returning coaches are strongly encouraged to attend annual PCA refresher training.
- Potential head coaches for the B and C league levels may indicate their interest to volunteer during player registration. Volunteers are encouraged to attend Deep Run Connie Mack meetings or contact the commissioner to express interest.
- Owing to the time commitment for Connie Mack baseball practices and games, no Connie Mack head coach may concurrently coach/manage another travel baseball team. Please note, if the secondary travel baseball team's season does not overlap with the Connie Mack season, there is no conflict.
- Coach selection will always be an inherently subjective process. However, our organization will value the following criteria during the selection process:
  - Character & sportsmanship
  - Understanding and implementation of double goal coaching process and tools.
  - Previous Deep Run volunteer experience and reputation - including peer, player, and parent feedback.
  - Knowledge of the game, as well as, teaching/mentoring ability (patience, ability to teach skills/theory, ability to develop players for future levels, ability to teach both physical and mental aspects of the game)
  - Working relationship with other Deep Run Connie Mack coaches (The summer season demands player 'sharing'. Sharing, of course, is a misnomer; the higher level team always has rights to needed players.)
  - Availability for practices, games, field work activities, fund raising, meetings, etc.

## Player Selection

- Deep Run's Connie Mack A team, including players and coaches, shall be the best team we can field as an organization. For the summer season, selection of A/B1/C1 teams is merit-based and Deep Run seeks to build the most complete and competitive teams from the pool of available players. Playing time and player development are considerations during the selection process. Qualified younger players who may not see adequate playing time at the A League level may be placed on the B1 team for development purposes.
- Any player who was rostered on the previous year's Deep Run Connie Mack A or B1 teams is eligible for late registration pending approval from the Deep Run Connie Mack Commissioner. Please note, a roster spot must be available for subject player to be added. Another player may not be cut or demoted to a lower league level to make room for subject player.
- Players are required to meet Bux-Mont Connie Mack residency requirements. (Please note, these residency requirements are not necessarily the same as Deep Run's Little League residency requirements.) Waivers can be acquired only under special circumstances and must be approved by Bux-Mont Connie Mack. The Connie Mack Commissioner is responsible for checking player qualifications.
- 13-year old players, regardless of their talent level, who are competing in their first year of Connie Mack are ineligible for the Deep Run A League team. 12-year-olds may play Connie Mack as long as they are not rostered on the Deep Run Little League Williamsport team.
- 16-year-old players are not guaranteed to make the A or B1 teams based upon seniority. If a 16-year-old player fails to make the A/B1 team, subject player may be selected at the B league level. If a player, at any level, opts not to play before the season starts their registration fees will be refunded. Uniform fees are not able to be refunded. All player withdrawal requests must be made in writing to the Connie Mack Commissioner.

## Registration and Fees

- All players must be registered, with fees paid, before becoming eligible for Connie Mack play. No player may have registration fees waived.
- If a player cannot pay the required registration fees, alternative payment means can be arranged by the Connie Mack Commissioner. Optional arrangements include, but are not limited to, the player completing Deep Run umpiring duty, field work, volunteer work, snack stand duty, etc. If an arrangement is made, but the player fails to meet the agreed terms, the returning player will no longer be eligible for alternative payment arrangements.

- Teams opting to practice at indoor facilities are responsible for the indoor facility rental fees. Subject fees will not be paid by the Deep Run Connie Mack budget. Fees should be borne by players agreeing to these additional charges. To reduce cost, teams may seek indoor space at local schools, churches, or other lower fee locations.